

### Constraining Cognitive Interpretation by Tracking Filmic Cohesive Chains

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GEFÖRDERT VOM







#### **Outline of Talk**



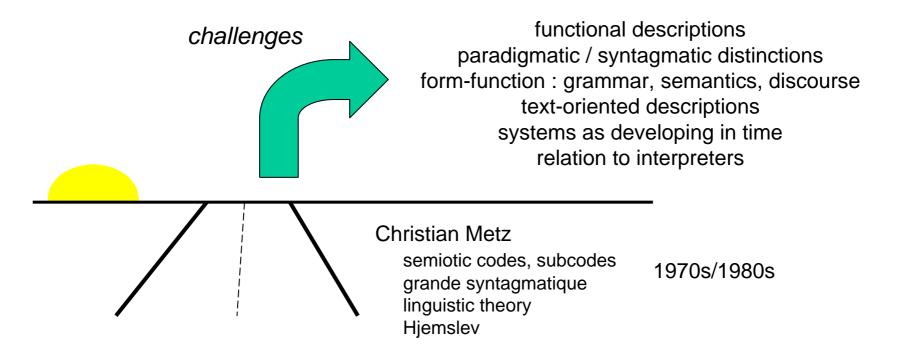
- Theoretical orientation, methods, goals: where we are coming from
- Discourse and Film: selected areas of discourse 'work'
- Towards empirical investigation
  - Cohesive Analysis of Memento
  - Experimental manipulation
  - Experimental results
- Conclusion, outlook, questions for discussion





# Where we are coming from: The rift between film studies and linguistically-inspired approaches



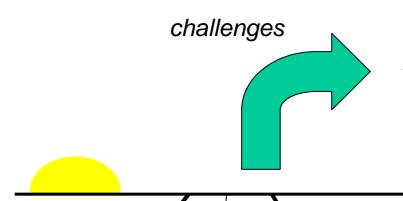






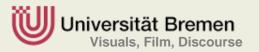


#### 1980s: Chomskyan linguistics



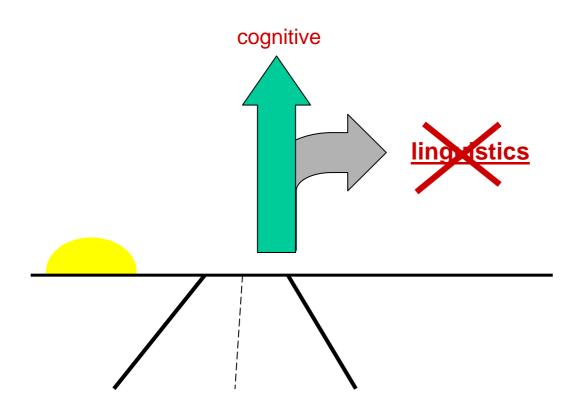
- functional descriptions
- paradigmatic / syntagmatic distinctions
form-function : grammar, semantics, discourse
text-oriented descriptions
- systems as developing in time
relation to interpreters: cognitive

Christian Metz semiotic codes, subcodes grande syntagmatique linguistic theory Hjemslev





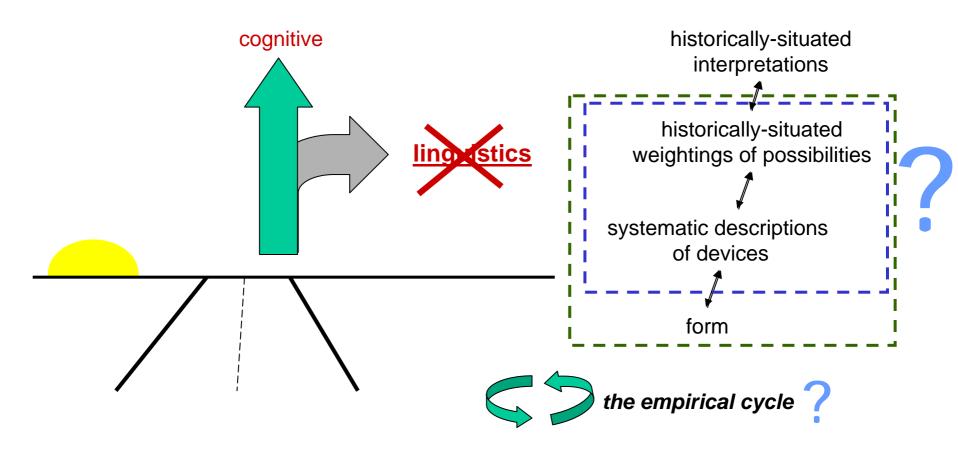










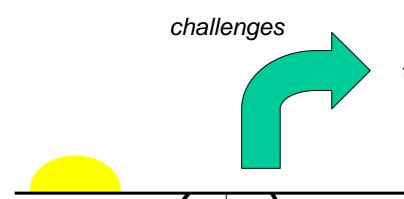








#### 1980s: Chomskyan linguistics



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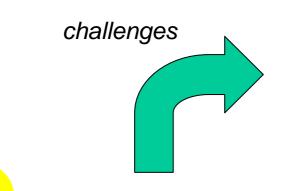
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#### 1980-2000s: Functional linguistics



functional descriptions
paradigmatic / syntagmatic distinctions
form-function : grammar, semantics, discourse
text-oriented descriptions
systems as developing in time
relation to interpreters: cognitive

#### Michel Colin (1989):

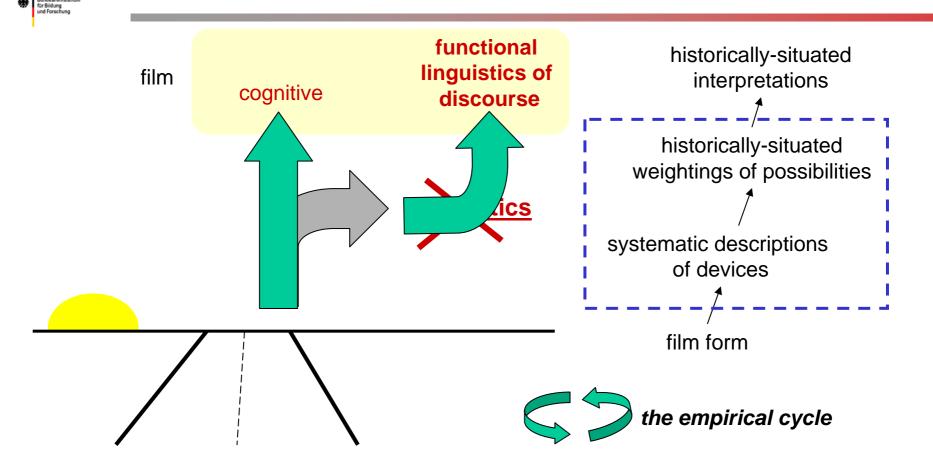
"In contrast to the generative theory—which . . . 'lacks a consideration of discourse'—a 'generative semiology' of film must have as its object to account for film as discourse."















#### **Method**



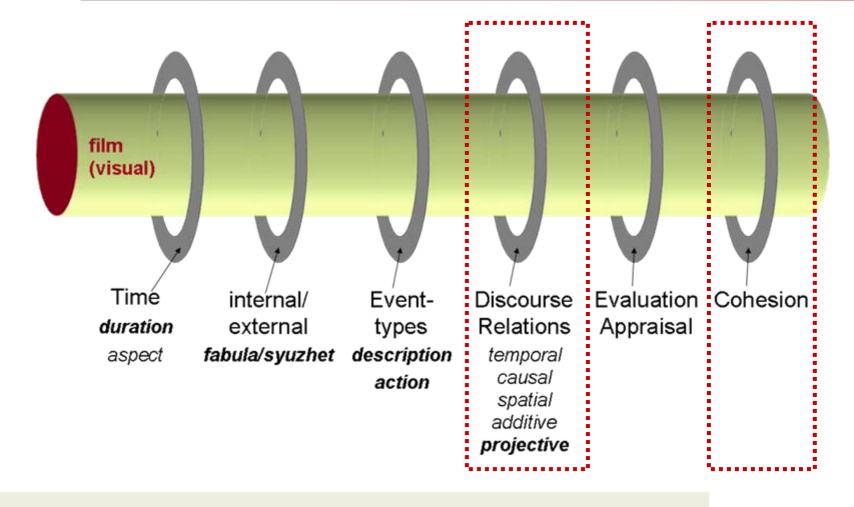
- Characterising functionally-relevant distinctions potentially relevant for film as paradigmatic networks of choice
- Drawing these from areas we know from functional linguistics are operative for discourse construction
- Specifying the filmic devices by which such choices can be recognised
- Analysing film segments in terms of the features selected
- Exploring differences in the possibilities of the distinct modes
- Exploring regularities, variation over time, variation over interpretative effects empirically





# Areas of discourse semantics that appear applicable to film









### Two example areas selected: Discourse relations & Filmic cohesion



- Discourse relations in film (Bateman, 2007)
  - relations between film segments in terms of temporality, spatiality, epistemic status, ...
  - discourse structures constructed by these relations
- Cohesive reference in film (Tseng, 2008).
  - How characters, objects and settings in coherent film narratives are presented and presumed
  - cohesive chains constructed by these ties

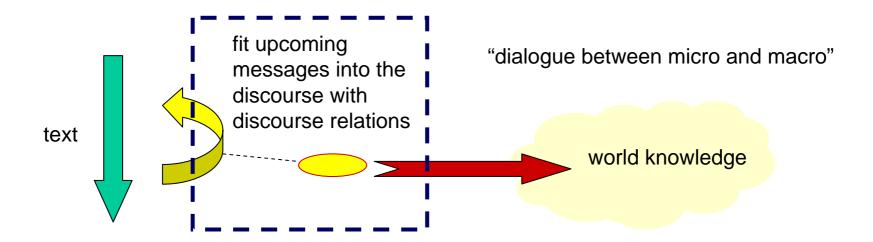




### Role of discourse configurations



To mediate between the form and most likely ranges of interpretation



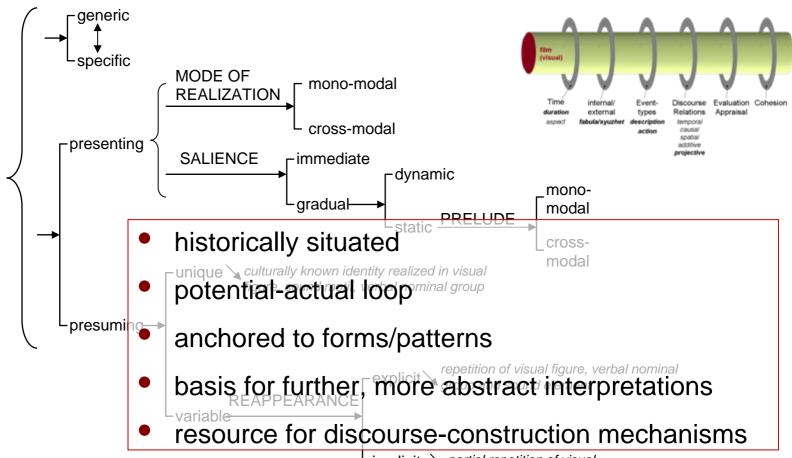
 The discourse relation rules guide when and how world knowledge is considered in the interpretation process

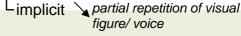




# Example: Cohesion Paradigmatic systems of filmic identification











### Tracking identities of characters, objects and settings





**Example: the beginning of** *The Birds* 



















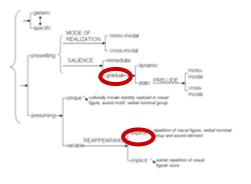






#### The cohesive chain of *Melanie*

















[presenting: gradual salience]

[presuming: explicit > face reappearance]











# The cohesive chain of setting (a) – San Francisco street/city view



setting (a): SF street view

[presenting: immediate salience]

[presuming: unique]

[presuming: explicit reappearance]

















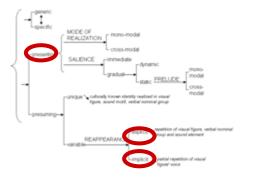






### The cohesive chain of setting (b) – Petshop

















IDresuming:
reappearancej

[presenting \square Parancej

Davidson's petshop]



[presuming: implicit reappearance \( \) match on action]







#### The cohesive chain of birds





#### birds

squawking sounds

[presenting: gradual salience with audio PRELUDE]

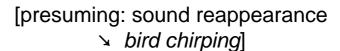












chirping sounds







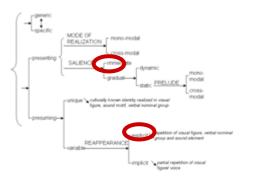






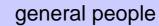
### The cohesive chain of general people











[presenting: immediate salience]



[presuming: explicit reappearance]











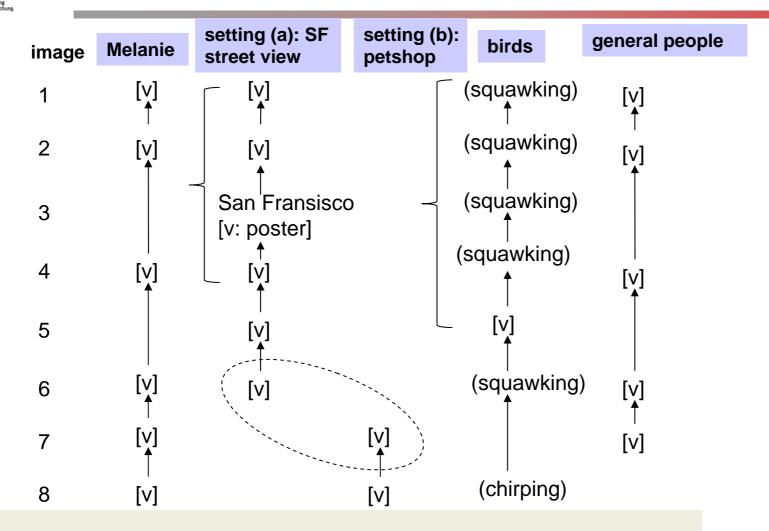


chirping sounds



### Cohesive chains of the beginning of *The Birds*













- Not sufficient to simply describe cohesive chains
- Necessary also to show that the features being picked out are functional in terms of the interpretative activity of viewers
- If they:
  - are, then their use is supported
  - are not,
     argues against particular functional distinctions in our description





#### **Exploratory Study: Memento**



#### **Hypothesis**

 Despite Memento's well-known achronological sequencing, viewers should in fact have relatively little difficulty 'following' the film because sufficient clues via explicitly signalled cohesive chains maintain interpretability and avoid disorientation.

#### **Method**

- Alternative versions of the beginning sequence were constructed varying according to the variables of cohesive ties and temporal sequencing
- Participants (n=29) watched one of the prepared sequences and answered a questionnaire about what they had seen





### The first four sequences of *Memento*











S1: colour







S2: B&W







S3: colour







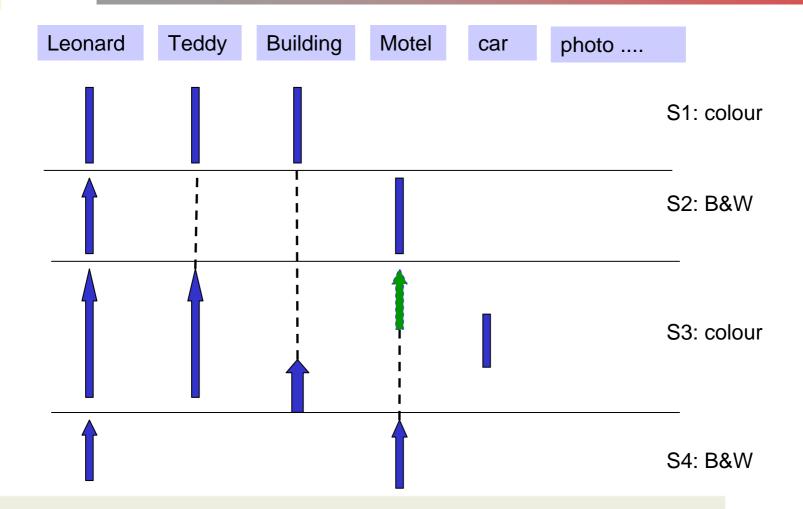
S4: B&W





# Patterns of cohesive chains in the first four sequences of *Memento*



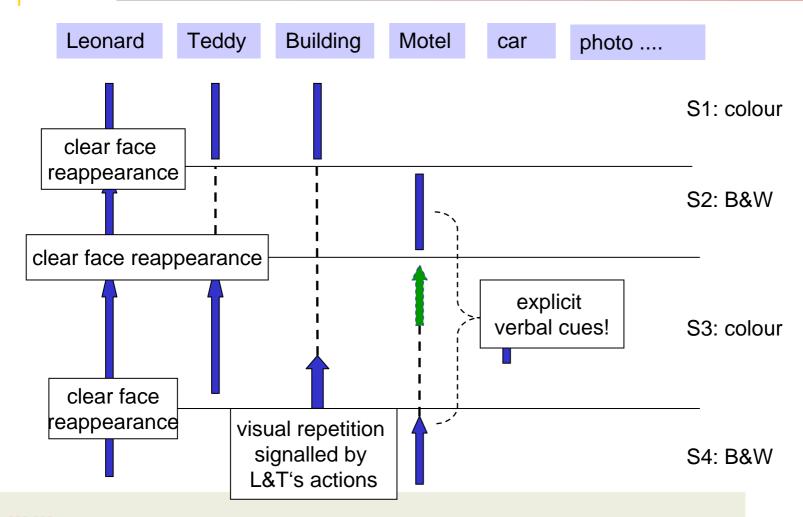






# Functional cues available for viewers' interpretation of cohesive ties









### Verbal cues functioning for creating the cohesive chain of *Motel*



'So, where are you? You are in a motel room'

'It's an anonymous room'.







S2: B&W



**Discount Inn** 



S3: colour

'It's an anonymous room'







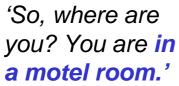
S4: B&W





### Viewers' interpretation of ties along the cohesive chain of *Motel*











S2: B&W

**Discount Inn** 



S3: colour

'It's an anonymous room.'





S4: B&W









#### Either

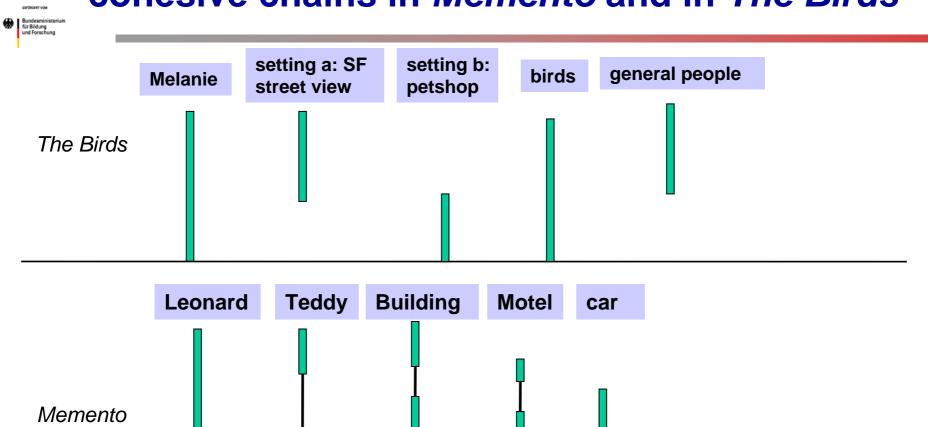
- 1. chronological cues, or
- 2. cohesive identity cues

will operate to guide viewers narrative interpretation.





### Comparison: general patterns of cohesive chains in *Memento* and in *The Birds*







### **Experiment– variable 1:** Manipulating chronological order



original: achronological







S<sub>1</sub>

S2

**S**3

**S4** 

colour

B&W

colour

B&W

chronological









**S2** 

**S4** 

**S**3

S1

B&W

B&W

colour

colour





# **Experiment—variable 2:**manipulating cohesive chains



So, where are you? You are in a motel room.



It's an **anonymous** room.



S2: B&W

**Discount Inn** 



S3: colour

It's an anonymous room.





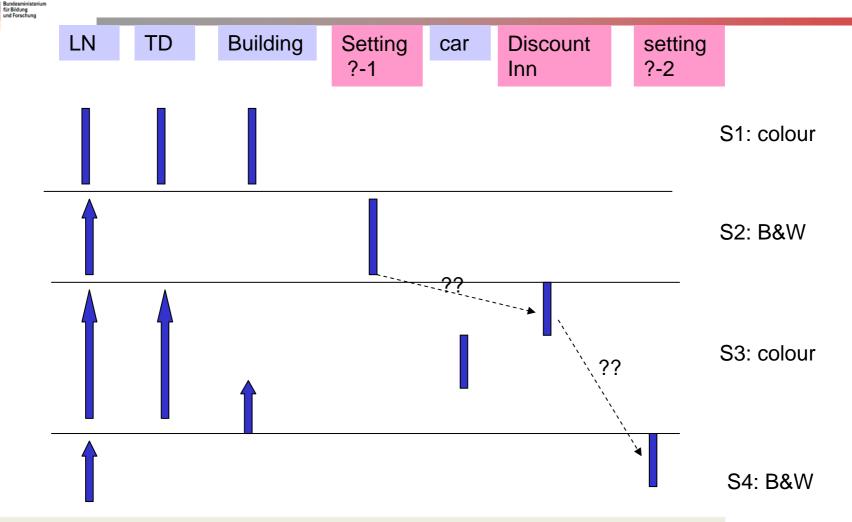
S4: B&W





### Chains in *Memento* without the cohesive ties in the MOTEL chain









#### **Experiment: 2 x 2 design**











**S**2



**S**3



**S4** 



S<sub>1</sub>



S2



**S**3



**S4** 

LN

TD

Building

**Motel** 

car

LN

TD

Building

setting ?-1

car

setting ?-2

- 1. achronological + cohesive cues
- 2. chronological + cohesive cues







**S4** 







S<sub>1</sub>





LN

S2

Motel

TD

car

Building

3. achronological + NO cohesive cues

4. chronological + NO cohesive cues











S2

**S4** 

**S**3

S1

LN

setting ?-1

setting ?-2

TD

car

Building



#### **Experiment: 2 x 2 design**



#### **Prediction:**

• if chronological development **and** cohesion is disrupted, interpretability will be compromised

1. achronological + cohesive cues

3. achronological + NO cohesive cues

2. chronological + cohesive cues

4. chronological + NO cohesive cues

Q3: What is/are the setting(s)/places of the **black-and-white** scenes? (e.g., in a restaurant, in the airplane, in a kitchen, etc.)

multiple responses to Q3: chi-square = 14.58, df = 3, p = .002





### **Experiment: 2 x 2 design**



#### Prediction:

• if chronological development **and** cohesion is disrupted, interpretability will be compromised

1. achronological + cohesive cues

3. achronological + NO cohesive cues

2. chronological + cohesive cues

4. chronological + NO cohesive cues

Q3: What is/are the setting(s)/places of the **black-and-white** scenes? (e.g., in a restaurant, in the airplane, in a kitchen, etc.)

accuracy of responses to Q3:chi-square = 8.47, df = 3, p = .037





#### **Conclusion and outlook**



- Preliminary support for the role of cohesive ties in guiding viewers' interpretations
- Mediates between text-based and recipient-based accounts
- Discourse semantics and functional linguistics appear useful grounds for theorization
- Systemic generation of hypotheses for 'significant effects' to be investigated empirically
- Suggests a beneficial re-linking of empirical methods, functional descriptions and film studies
- Currently exploring distinctive patterns of such ties across genres and periods









- just what discourse mechanisms also play a role for film and how does the medium shape them?
- are there areas that do **not** work discursively?
- many distinct possibilities for constructing patterning:
  - some may be directly recognised, some not.
  - a continuum?
- detailed analysis allows focus independently of individual viewers
- narrative: instrument for constructing 'mind', 'narrators', etc.: discourse: the instrument for constructing discourse?
- "All things being equal, an explicit theory is to be preferred to an implicit theory"...: what about 'text' / 'film' itself as discursive artefacts?
- convergence/divergence

