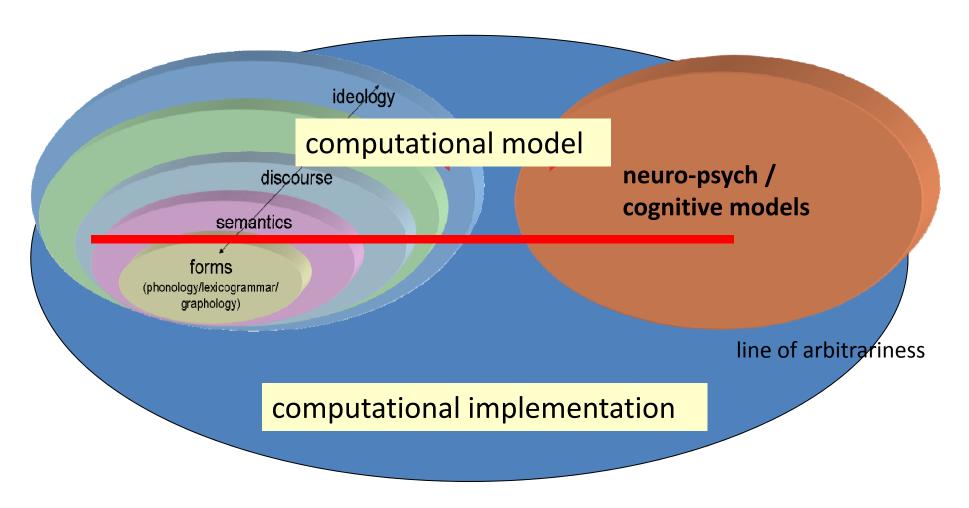
### Session 2

- basic theoretical tools of computational linguistics
  - logic: lambda calculus
  - typed feature structures
- Natural Language Analysis
  - problems with context-free grammars
  - fixing the problems
  - fixing the problems caused by the fixes: moving towards mild context-sensitivity with CCGs

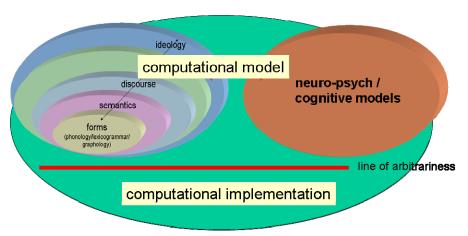
# **Computational Linguistics**



# Basic computational modelling tools

- basic computational linguistic tools for representing semantics
  - logic
  - event-based semantics
  - ontologies
  - lambda expressions
- basic computational linguistic tools for representing information
  - feature structures
  - unification

- generation
- analysis



# Refresher: Logical Expressions

chase  $(x, y) \rightarrow run(x) \land run(y)$ 

Some combination of predicates and logical connectors

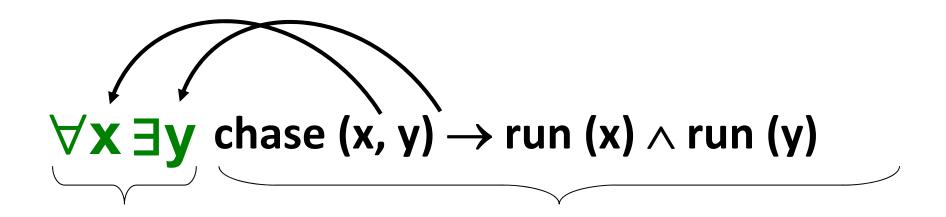
# Refresher: Logical Expressions

body

$$\forall x \exists y \text{ chase } (x, y) \rightarrow \text{run } (x) \land \text{run } (y)$$

Then you bind the variables with appropriate quantifiers

# Refresher: Logical Expressions



-OPC (non.free)

All the variables that occur in the body of the formula, are usually bound with a quantifier at the front!!!

# Lambda Expressions

We can turn expressions into functions using lambda expressions

λχ λy chase (x, y)

(farmer, duckling)

chase (farmer, duckling)

# Lambda Expressions

We turn expressions into functions by using lambda expressions

λx λy chase (x, y)

λχ λy chase (x, y)

(farmer)

λy chase (farmer, y)

# Unification

```
cat: S
subj: (cat: N)

verb: (cat: V)
num: pl
```

```
cat: S
subj: (cat: N
num: pl

verb: (cat: V
num: pl
)
```

```
cat: S
subj: (cat: N
num: #1)  (subj: (cat: N
num: sg)
 verb: (cat: V ) num: #1

  verb:
  cat:
  V

  num:
  pl
```

# **Typed Unification**

- Nowadays grammars usually work with typed unification
  - distinct information types are defined as having particular combinations of attributes
  - types are organised into inheritance lattices

# Example: Typed Unification

```
cat: S
subj: cat: N
nominal num: pl

verb: cat: V
num: pl
```

# Example: Typed Unification

```
cat: S
subj: cat: N
nominal num: pl
    verbal (cat: V)
clause
       \square num: sg = ?
```

# Example: Typed Unification

```
cat: S
subj: (cat: N)
num: pl
 verb: (cat: V)
num: pl
                 \left[\begin{array}{c} \text{num: sg} \\ \end{array}\right] = ?
```

### **Feature Geometries**

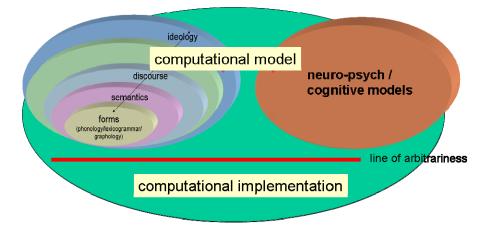
- Much of modern linguistics is now expressed as bundles of features
- and how these are distributed around syntactic structures

 Some special kinds of features flow along the `backbone' provided by the tree structures: head features

# Basic computational modelling tools

- basic computational linguistic tools for representing information
  - feature structures
  - unification
- basic computational linguistic tools for representing semantics
  - event-based semantics
  - ontologies
  - description logics
  - lambda expressions





# Grammar and Feature Unification

# Problems with CF Phrase Structure Grammars

- Difficult to capture dependencies between constituents
  - the boy runs
  - the boys run
  - \* the boy run
  - \* the boys runs

# Problems with CF Phrase Structure Grammars

- Difficult to capture dependencies between constituents
  - the boy opens the door
  - \*?? the boy opens
  - the boy sits
  - \*?? the boy sits the table

### **CF Solution**

 exploding the number of rules is one way to provide a solution...

```
S → NPsing VPsing
S → NPplural VPplural
NP → NPsing
NP → NPplural
NPsing → Detsing Nsing
NPplural → Detplural Nplural

VPsing → Vintsing
VPplural → Vintplural

VPsing → Vtrsing NP
VPplural → Vtrplural NP
```

```
Detsing \rightarrow {a, this, the}
Detplural \rightarrow {some, these, the}

Nsing \rightarrow {boy, girl, ...}

Nplural \rightarrow {boys, girls, ...}

Vintsing \rightarrow {sits, ...}

Vintplural \rightarrow {sit, ...}

Vtrsing \rightarrow {opens, ...}

Vtrplural \rightarrow {open, ...}
```

lexicon

grammar

### A better solution...

 What we really want to say is that some constituents share properties

### The boy runs

the 'Subject' and the 'Verb' agree in number

i.e., they share the same value for their number feature

```
S \rightarrow NP \qquad VP
[ number: sing ] [ number: sing]
```

```
VP \rightarrow V (NP)
[ number: sing ]
```

```
S \rightarrow NP \qquad VP
[ number: pl ] \qquad [ number: pl ]
```

```
VP \rightarrow V (NP)
[ number: pl ]
```

### **Generalised Rules**

```
S \rightarrow NP \qquad VP
[ number: x ] \qquad [ number: x ]
```

```
VP \rightarrow V (NP)
[ number: x]
```

# Generalised Rules (PATR formalism)

$$S \rightarrow NP \qquad VP$$
 $< NP \ number> = < VP \ number>$ 

$$VP \rightarrow V \qquad (NP)$$
 $< VP \ number> = < V \ number>$ 

$$Grammar = \{PS-rules + path equations\}$$

### Features $\rightarrow$ Feature structures

+singular

[number: singular]

+ing-form

[verb: ing-form]

+masc

+sing

gender: masc

number: sing

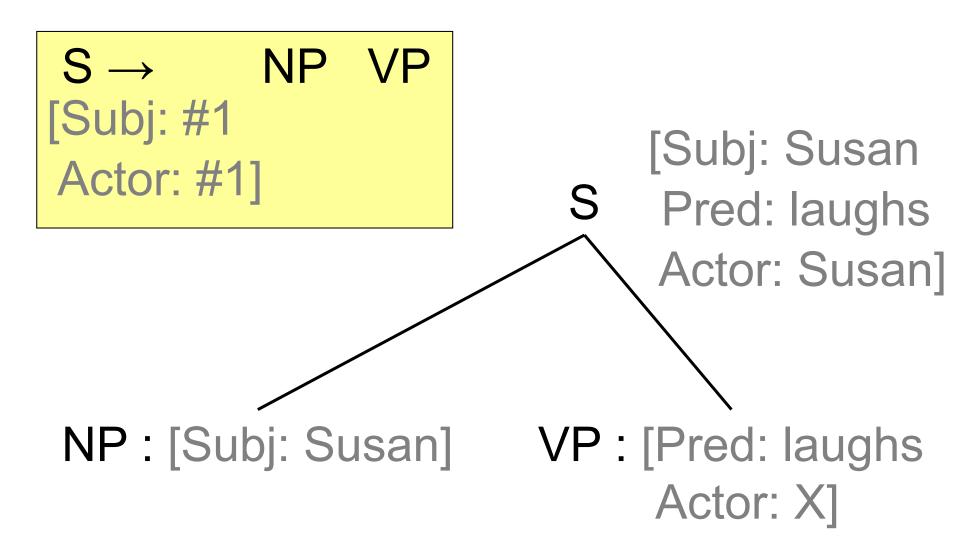
Compatibility

Information

Feature structures

**Unification** 

# Susan laughs

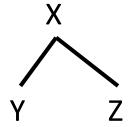


### Feature Representation

- Syntactic tree becomes a more complex structure
- Each node in the tree is in fact a bundle of features
- Particular rules (specified in the grammar) specify what conditions hold on the feature structures
- Usually: local i.e., conditions hold over a dominating node and its children

### Final move...

- All information is moved into the feature structure – even the tree structure...
  - HPSG (Head-driven Phrase Structure Grammar)



Head: X
Daughters: <Y Z ...>
Cat: C

# Summary: Recap

- This is really the current state of the art in computational linguistics: all linguistic information is represented as feature bundles
- This is called a 'information-based' paradigm

### **Example Unification Grammars**

PATR-II: WinPatr System ...

### Example Grammar

Parameter start symbol is S

Rule {Satz}

S -> NP VP.

Rule {NP-Name}

NP -> Name.

Rule {NP}

NP -> Det N.

Rule {VP intransitiv}

VP -> Vi.

Rule {VP transitiv}

VP -> Vt NP.

Rule {VP transitiv mit PP}

VP -> Vt NP PP.

Rule {VP ditransitiv}

VP -> Vt2 NP NP.

Rule {VP mit PP-Objekt}

VP -> Vpo PP.

Rule {einfache PP}

PP -> P NP.

PATR-formalism

### **Example Lexicon**

\w cried \w the \w girl \c N \c Vi \c Det \w student \w saw \w a \c Vt \c N \c Det \w gave \w book \w in \c Vt2 \c N \c P \w on \c P

PATR-formalism



### Example Lexicon (with features)

\w cried \c Vi

\w saw \c Vt

\w gave \c Vt2

\w sings \c Vi \f 3sg \w girl \c N

\w student

\c N

\f sg

\f sg

ı sy

\w book

\c N

\f sg

\w girls

\c N \f pl

\w students

\c N

\f pl

\w the

\c Det

\w a

\c Det

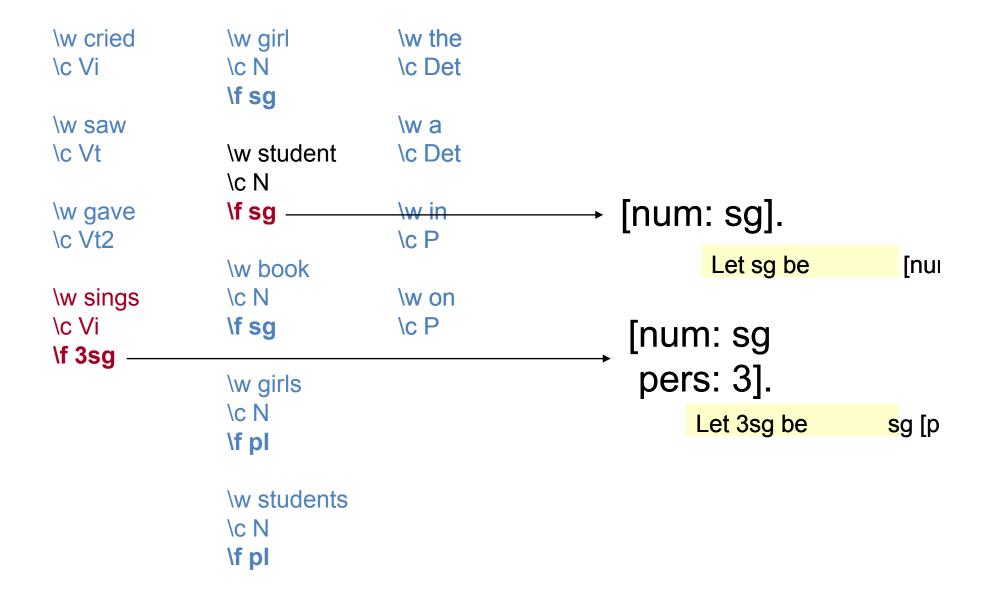
\w in

\c P

\w on

\c P

### Example Lexicon (with features)



### Example Lexicon (with features)

```
\w girl
\w cried
                                  \w the
\c Vi
                 \c N
                                  \c Det
                 \f sg
\w saw
                                  \w a
                                                       [lex: student]
\c Vt
                 \w student -
                 \c N
                                                     → [cat: N ].
\w gave
                 \f sg
                                  \w in
                                  \c P
\c Vt2
                 \w book
\w sings
                 <del>\c N</del>
                                  <del>\w on</del>
                                                         [lex: sings]
\c Vi
                 \f sa
                                  \c P
                                                         [cat: V].
\f 3sg
                 \w girls
                 \c N
                 \f pl
                 \w students
                 \c N
                 \f pl
```

# Head features are usually 'passed up' to the dominating node

```
S → NP VP

<NP head num> = <VP head num>
<NP head pers> = <VP head pers>
```

# Head features are usually 'passed up' to the dominating node

```
Rule {VP intransitiv}

VP → V:

<VP head> = <V>

<V subcat> = i.
```

```
\w sings [lex: sings] \c Vi [cat: V]. \f 3sg
```

Let V be [cat: V]. Let Vi be V [subcat: i].

[cat: V subcat: i]

# exercise with the example grammar...

what structure (both tree structure and feature structure) does the grammar produce for:

"the boys sing"

and what would it do for

"the boy sing"

## Feature-based Parsing: "the boys sing"

1:

```
S

NP
VP

|
Det N V

the boys sing
```

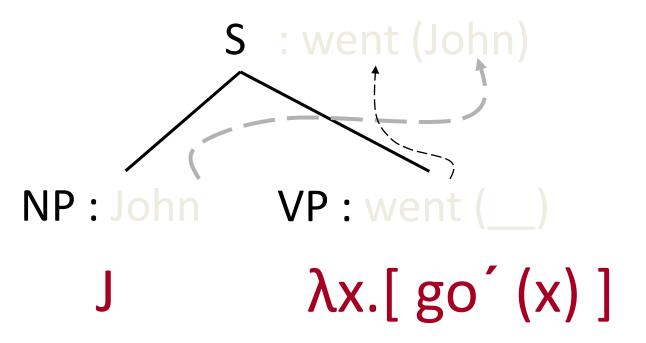
```
S:
[ cat:
  subj:
            [ cat:
                      NP
              spec:
                        [ cat:
                                  Det
                           lex:
                                  the
                                  pl]
                          num:
              head:
                        [ cat:
                                  Ν
                           lex:
                                  boys
                                  pl
                          num:
                          pers:
  pred:
            [ cat:
                      VP
              head:
                          cat:
                                  V
                           subcat:i
                                  sing
                           lex:
                                  pl
                          num:
                                   3 1 1 1
                          pers:
1 parse found
```

### Problem of surface interpretation

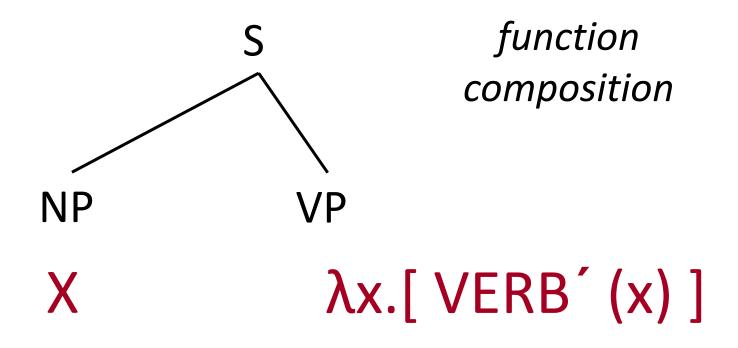
• If we interpret a syntactic tree as a set of instructions for forming a semantic interpretation, then we do not need to rely on a 'deep' structure for meaning...

#### How to interpret the 'surface' structure?: Compositional Semantics as Function Application

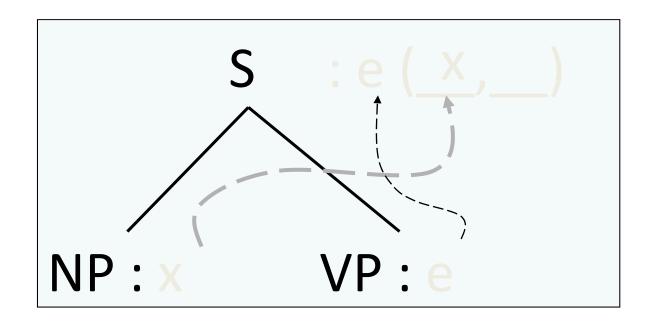
"John went"



### Semantic Interpretation Rule



## Semantic composition represented i.t.o. Semantic features



```
S \rightarrow NP VP
[sem: e (x,_)] [sem: x] [sem: e]
```

### Semantic features

### Semantic features

as informal feature values

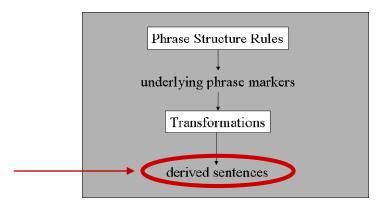
• as path equations

```
S → NP VP

<S sem event> = <VP sem event>
<S sem actor> = <S subj sem>
<S subj> = <NP>
```

### Surface Structure

- If we had a surface structure, we could interpret it...
- But we don't...
- How can we produce the structures that natural human languages use without invoking far too powerful mechanisms?



### Remaining problems...

- Transformations are in general Turing equivalent and hence unlikely for a language model
- Seems implausible that our language facility evolved as a mechanism with that kind of power
- Unification is also potentially a very expensive operation
- Need strong constraint for just which structures are to be unified with others
- One way of achieving this is by making the syntactic backbone do more work...

### A different style of grammar

- Combinatory Categorical Grammar (CCG)
  - generalisation of Categorial Grammars
    - Ajdukiewicz (1935)

      "Die syntaktische Konnexität". *Studia Philosophica*, 1:1-27.
    - Bar-Hillel (1953)

      "A quasi-arithmetic notation for syntactic description".

      Language 29:47-58.

promoted particularly for computational linguistics by Mark Steedman

## Combinatory Categorical Grammar CCG

- In a CCG all lexical items are given categories that state their potential for combination with other lexical (and non-lexical) units
- There are only general rules on how to combine categories, no particular `grammar' rules.

Example: "leave the room"

collect the lexical items and their categories (given in the lexicon):

leave :- s/np

the :- np/n

room:-n

Example: "leave the room"

leave :- s/np

the :- np/n

room:-n

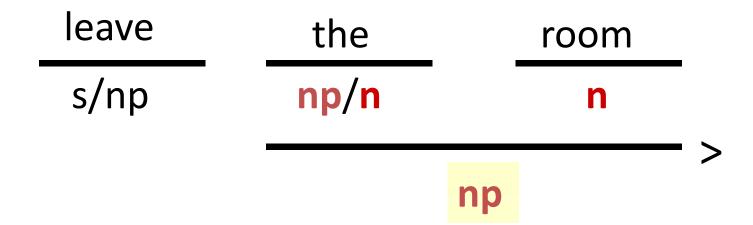
'the' is a unit looking for an 'n' on its right to combine with to give an 'np'

```
leave :- s/np
the :- np/n
room .- n
```

```
leave :- s/np

the :- np/n
room :- n
```

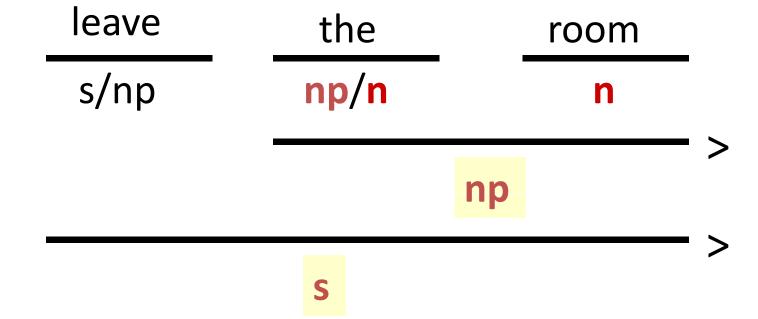
"forward application"(>) the room :- np



leave :- s/np
the room :- np

leave :- s/np the room :- np

• leave the room :- s



#### Most basic combination rules

Functional Application

$$-X/Y \rightarrow X$$
 $-Y \times Y \rightarrow X$  forward application (>)

backward application (<)

"Keats eats apples"

Keats: N

apples: N

eats:  $(S\N)/N$ 

Keats: NP apples: NP

Keats

eats

apples

eats:(S\NP)/NP

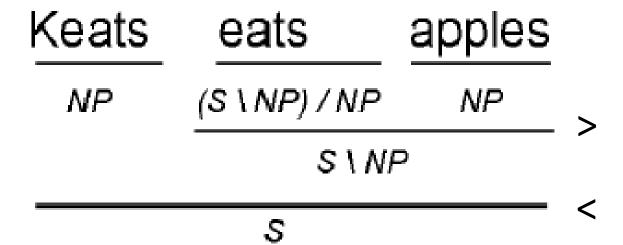
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Steedman

Keats: NP apples: NP

eats:(S\NP)/NP



### More combination rules

Coordination

$$-x$$
 conj  $x \Rightarrow x$ 

Keats cooked and ate apples

```
Keats cooked and ate apples

NP (S\NP)/NP CONJ (S\NP)/NP

(S\NP)/NP

S\NP
```

### Important features of CCG

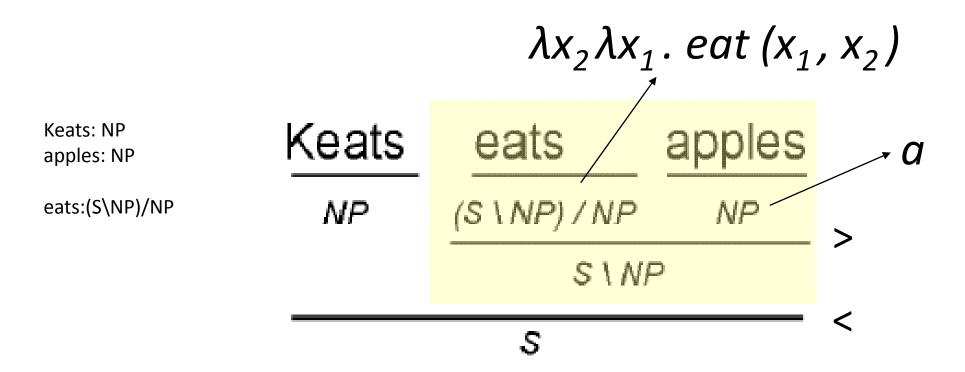
- Highly lexicalized grammars
  - Only lexical items in CCG
  - Analysis is strongly restricted
- Construct syntactic and semantic representations synchronously

# Semantics (traditional)

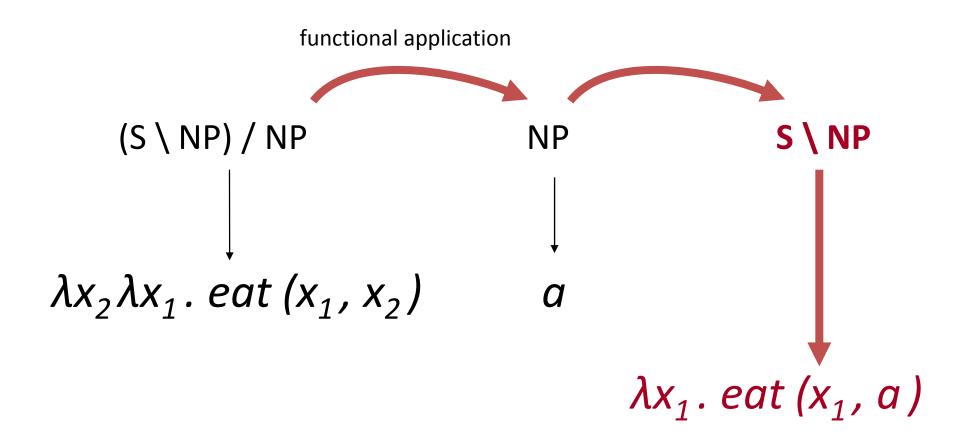
• eat :=  $(s / np_{nom}) \setminus np_{acc}$ 

•  $\lambda x_2 \lambda x_1$ . eat  $(x_1, x_2)$ 

## CCG: analysis with semantics



## CCG: analysis with semantics



## An interesting point

- The syntactic structure is not itself important
- It is just a record of the instructions that were carried out to build the correct semantics

## Important features of CCG

- Highly lexicalized grammars
  - Only lexical items in CCG
  - Analysis is strongly restricted
- Construct syntactic and semantic representations synchronously
- Highly constrained computational complexity

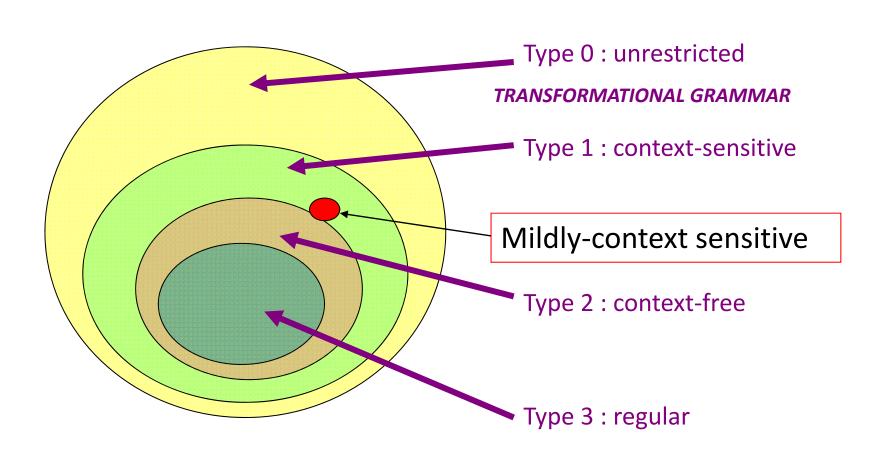
## Complexity classes

- Subclasses of polynomial time
  - Linear time: O(n)
  - Quadratic time:  $O(n^2)$
  - Cubic time:  $O(n^3)$
- Exponential time:  $O(k^n)$
- Non-deterministic polynomial time : NP

n: length of input k: difficulty of problem

CCG:  $O(n^6)$ 

# 'Chomsky' Hierarchy



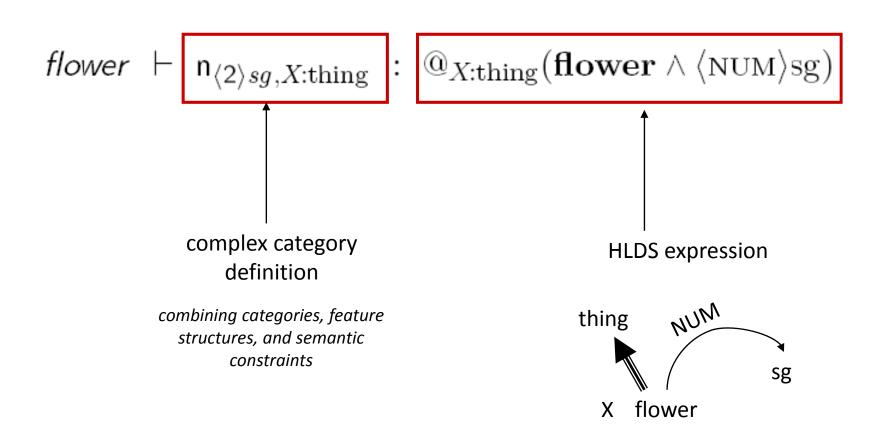
## Features of CCG: summary

- CCG is one of the most quickly developing grammatical formalisms for linguistic processing developing at this time
- Its flexibility appears well matched to real language use, including sentence fragments and difficult combinations
- Its computational complexity is low enough for real processing
- Semantic interpretation is provided at the same time as syntactic analysis.

## Computational Use of CCG

- OpenCCG
  - White, Baldridge, Kruijff, ...
  - freely accessible
- Grammars now using a particular kind of semantics:
  - Hybrid-Logic Dependency Semantics

#### **Hybrid-Logic Dependency Semantics**



# Similarity between HLDS and feature structures

Baldridge / Kruijff

(8) 
$$\langle \text{SUBJ} \rangle (i \land \langle \text{AGR} \rangle singular \land \langle \text{PRED} \rangle dog)$$
  
  $\land \langle \text{COMP} \rangle \langle \text{SUBJ} \rangle i$ 

(9) 
$$\begin{bmatrix} \text{SUBJ} & \boxed{1} \begin{bmatrix} \text{AGR singular} \\ \text{PRED dog} \end{bmatrix} \end{bmatrix}$$
COMP 
$$\begin{bmatrix} \text{SUBJ} \boxed{1} \end{bmatrix}$$

# Basic computational modelling tools

- basic computational linguistic tools for representing semantics
  - logic
  - event-based semantics
  - ontologies
  - lambda expressions



- generation
- analysis

- basic computational linguistic tools for representing information
  - feature structures
  - unification

